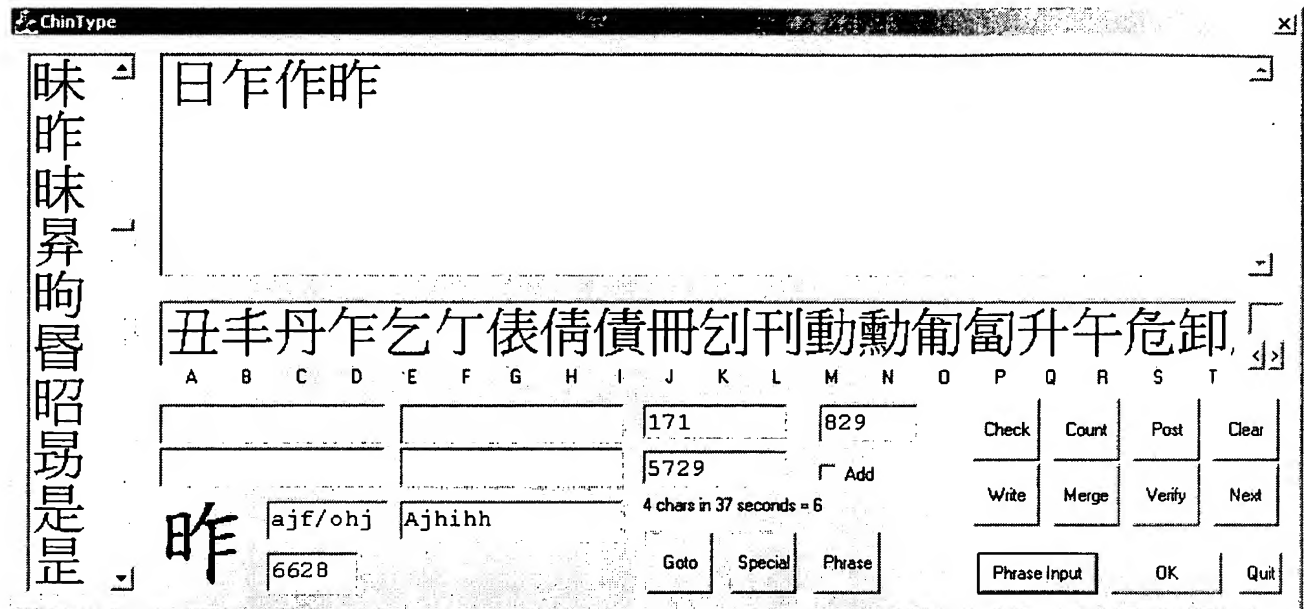


***Figure 2.* EMBEDDING INFO IN INPUT SEQUENCES**

<u>Character</u>	<u>Components</u>	<u>Encoding</u>	<u>Encoding/w Embedded Info</u>
困	口木	oy	oyx, where “x” means “overlap”
呆	口木	oy	oyz, where “z” means “stacked”
5 味	口本	oy	oy/8, where “/8” means “8 strokes”
只	口八	ok	
四	口八	ok	okl, where “l” means “variant”

Figure 4. USER VIEW OF ONE EMBODIMENT



One embodiment showing areas for entering keystrokes and areas for displaying matched results.